



Recreation Assumptions for Planning/ Construction/ Maintenance/ Education & Enforcement/ Signage

- PLANNING includes Science (Suitability Analysis) and Community based planning within a regional context.
- CONSTRUCTION (includes design and permitting) is based on constructing:
 - Motorized
 - Trailhead (50 parking spaces- est. \$500,000)
 - Campground (25 campsites- est. \$1,400,000)
 - 15 mile Trail system (double track- includes 4 bridges- est. \$1,400,000)
 - Non motorized
 - Trailhead (50 parking spaces- est. \$500,000)
 - Campground (25 campsites- est. \$1,400,000)
 - 15 mile Trail system (includes 4 bridges- est. \$950,000)
- MAINTENANCE is based on an annual costs for maintaining the facilities and trailhead assumed for construction:
 - Motorized
 - Trailhead (50 parking spaces- est. \$5,000)
 - Campground (25 campsites- est. \$10,000)
 - 15 mile Trail system (double track- includes 4 bridges- est. \$60,000)
 - Non motorized
 - Trailhead (50 parking spaces- est. \$5,000)
 - Campground (25 campsites- est. \$10,000)
 - 15 mile Trail system (includes 4 bridges- est. \$15,000)
- EDUCATION & ENFORCEMENT is based on having a DNR presence on the landscape 7 days a week to provide education and enforcement.
- SIGNAGE includes installing trail and road signs throughout the landscape.



Cost Estimates						Total One Time Costs	On-Going Costs	Total Costs
Planning		Construction	Maintenance	Education & Enforcement	Signage*			
No Plan (1 landscape)	\$0	\$6,150,000	\$105,000	\$100,000	\$120,000	\$6,270,000	\$205,000	\$6,475,000
One Plan (1 landscape)	\$290,000	\$6,150,000	\$105,000	\$100,000	\$120,000	\$6,560,000	\$205,000	\$6,765,000
Two Plans (2 landscapes)	\$500,000	\$12,300,000	\$210,000	\$200,000	\$240,000	\$13,040,000	\$410,000	\$13,450,000
Three Plans (3 landscapes)	\$790,000	\$18,450,000	\$315,000	\$300,000	\$360,000	\$19,600,000	\$615,000	\$20,215,000
Four Plans (4 landscapes)	\$1,000,000	\$24,600,000	\$420,000	\$400,000	\$480,000	\$26,080,000	\$820,000	\$26,900,000

**Does not include sign maintenance costs (including road signs)*